

Bitsonic Ballistic Pulse Installation Guide

Package: **Bitsonic-Ballistic-Pulse.zip**

This package includes the Bitsonic Sample Player files and the **BALLISTIC PULSE.bitsonic** sound library folder.

You only need to install the Sample Player once. If it is already installed, you can skip the player installation step and only place the library.

Package Contents

- **macOS:** universal binary installer package for the Bitsonic Sample Player
- **Linux:** `BitsonicSampler.vst3` plugin folder for manual installation
- **Windows:** `BitsonicSampler.vst3` plugin folder for manual installation
- **Sound library:** `BALLISTIC PULSE.bitsonic`

1. Extract the ZIP File

Extract `Bitsonic-Ballistic-Pulse.zip` to any temporary location.

Inside the extracted folder, you will find:

- a `SamplerPlayer` folder
- the `BALLISTIC PULSE.bitsonic` folder

2. Install the Bitsonic Sample Player

macOS

1. Open `SamplerPlayer/MacOS/Bitsonic-BitsonicSampler.pkg`.
2. Run the installer and follow the on-screen steps.

Windows

1. Open `SamplerPlayer/Windows/`.
2. Copy the entire `BitsonicSampler.vst3` folder manually to:

`C:\Program Files\Common Files\VST3\`

Final result:

C:\Program Files\Common Files\VST3\BitsonicSampler.vst3

Linux

1. Open `SamplerPlayer/Linux/`.
2. Copy the entire `BitsonicSampler.vst3` folder manually to your VST3 directory.

Typical locations:

- `~/vst3/`
- `/usr/lib/vst3/`
- `/usr/local/lib/vst3/`

3. Place the Sound Library

You can place `BALLISTIC PULSE.bitsonic` anywhere you want, as long as the folder stays complete and unchanged.

Example:

`D:\Sample Libraries\BALLISTIC PULSE.bitsonic`

Do not rename the folder and do not move files out of it.

4. Load the Library in Your DAW

1. Open your DAW.
2. Insert the `BitsonicSampler` plugin on an instrument track.
3. Open the player library browser.
4. Select the location that contains `BALLISTIC PULSE.bitsonic`.

Critical: select the parent folder that contains `BALLISTIC PULSE.bitsonic`.

Do **not** enter the `BALLISTIC PULSE.bitsonic` folder itself when choosing the path.

Example:

- If your library is `D:\Sample Libraries\BALLISTIC PULSE.bitsonic`, select `D:\Sample Libraries\`.
- Do not select `D:\Sample Libraries\BALLISTIC PULSE.bitsonic`.

Notes

- If the plugin does not appear in your DAW, rescan your plugin folders.

- If the library does not appear in the player, verify that you selected the parent folder and that the library folder name is unchanged.

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